UNDERSTANDING ARCHAEOLOGICAL CERAMICS

VESSEL CONSTRUCTION AND IDENTIFICATION

WEDGING THE CLAY

'Wedging' is the process of mixing in *temper* and removing air from the clay (*fabric*).

Terminology

Temper: Material added to clay to prevent shrinkage including, crushed rocks, shells, plant fibers and even broken pottery.

Fabric: Refers to the clay body itself, Including it's *Matrix* (Fine particles) and *Inclusions* (Larger mineral or Organic particles). In archaeological analysis the fabric can help us understand a ceramic pieces origin and manufacturing techniques.

CREATION OF THE VESSEL

HAND MODELLING

Hand modeling is the manipulation of clay with your hands.



COILING

Coiling is the layering of a cylindrical rope of clay to form a vessel.



SLAB

Slab ceramics are created by piecing together individual 'slabs' of clay.



THROWN

Thrown ceramics are created through the use of a pottery wheel.



FINISHING TECHNIQUES

Smoothing



The use of tools including: stones, sponges, hands etc., to create an even surface.

Burnishing



The use of a hard tool to polish the clay, to achieve a sheen or shine without the use of glaze.

Paddle/Anvil



The use of a flat wooden paddle to shape the outside of the vessel, while a smaller anvil (typically stone) is held on the inside.

Texturizing



The process of creating varied surface textures on ceramic pieces to add visual interest and tactile qualities

Scraping



The use of various techniques to shape, trim or decorate ceramic pieces.

Polishing



Using mechanical, chemical, or thermal methods to refine the surface, creating a smooth finish.

EXTRAS

Slipping

The process of dipping a vessel in liquid clay to change the colour.

Glazing

The addition of a glaze to offer a shiny look and make the vessel impermeable to liquid.

Applique

The addition of smaller separate clay pieces are added to a larger piece. (Can be for decoration or function)

Painting

The addition of colour to the surface of the vessel using paint.



DRYING AND FIRING

FIRING METHOD

OPEN FIRE: Requires careful control of the fire's temperature and duration, does not reach high enough temperatures for all pottery types.

KILN: Allows for precise temperature adjustments and the ability to control the atmospheric conditions

DRYING AND FIRING STAGES

1.Air Drying

- Temperature of local environment.
- 2.Dehydration Stage
 - 100-200c

3.Oxidization Stage

- 600-900c
- 4.Vitrification
 - 1200c, Flux 800--900c (Ca,Pb,Na,K)